7 Experiential Learning Activities

1. **Pro and Con Grid:** After students have finished an assignment or lesson plan, identify a topic in the lesson that is open-ended. Have students develop a list of advantages and disadvantages about the topic.

2. **Cross-Age Peer Tutoring:** Decide which role your student will take: tutor or tutee. Choose a topic or lesson plan for both students to discuss. After the allotted time, follow up with the students to discuss their questions and gain an idea of how the process went.

3. **Student-Generated Test Questions:** After finishing a lesson plan, ask students to prepare between three and five test questions of their own related to the lesson material. Next, explain that your students must also create the related answers to the questions they come up with.

4. **Fishbowl:** Have a medium-sized group of students sit at the front of the classroom and openly discuss an assigned topic so the entire classroom can hear. Once this portion of the activity is complete, have the remaining students repeat the activity.

5. **Prodigy Game:** Set up your free parent or teacher account and have your student activate their own account. In minutes, your student(s) will be mastering their math skills in exciting math battles against in-game characters.

6. **Make a Mnemonic:** Break your students into groups and give them writing materials, allowing the allotted time to work together to make their own mnemonic related to course material. Challenge them to present their mnemonic to the class.

7. **Field Trip Activities:** Use field trips to deploy the pedagogy of experiential learning by mapping the information taught in class to real-life examples in the outside world.